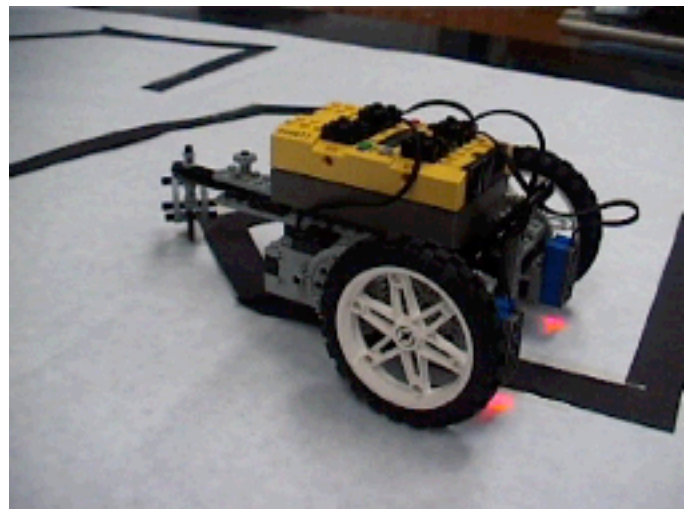
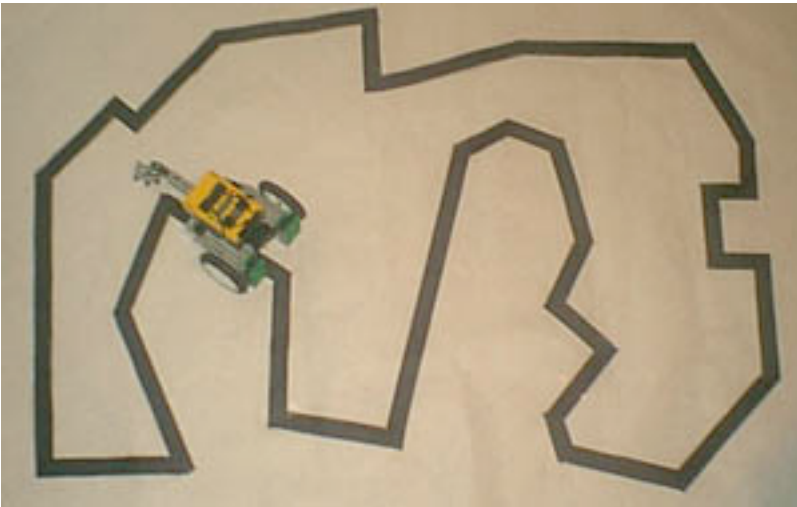


# Linefollowing

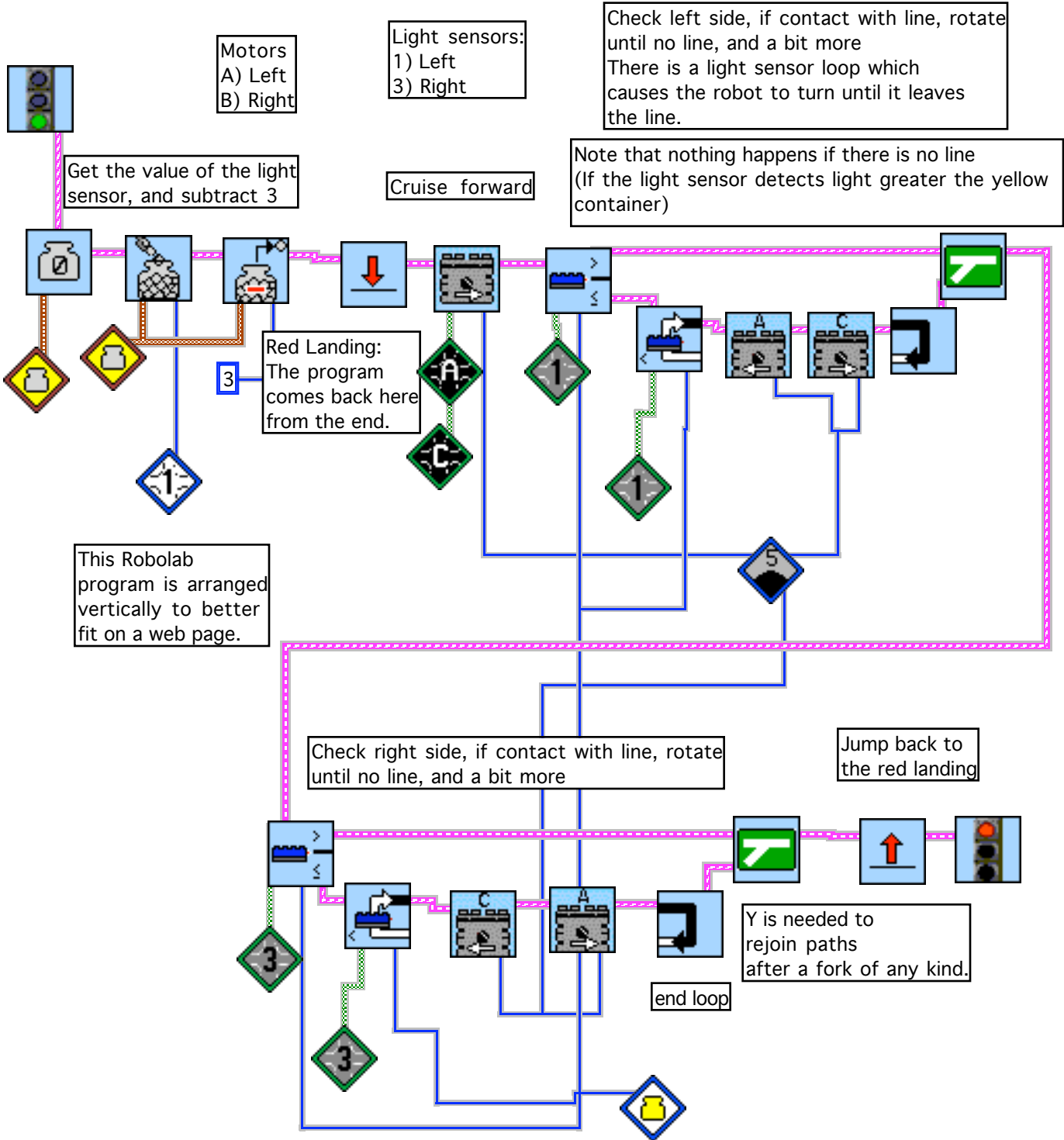
Build a robot that can follow a narrow black line on white paper.

- 1) Robots must be autonomous.
- 2) The line will be black electrical tape (3/4 inch) on white butcher paper.
- 3) The path will be unknown to contestants prior to the event.
- 4) The lighting situation is unknown, but attempts will be made to reduce significant environmental light. (It is recommended that your robot use shielded light sensors. It is also recommended that a variable is used to calculate a dark value at the beginning of your robot's program.)
- 5) A robot gets two trials
- 6) The timer will begin the trial by saying, "On your mark, get set, go."
- 7) The timer will stop the time when any part of the robot reaches the end of the line.
- 8) A judge may stop the trial if it does not appear that the robot will finish the task.
- 9) A robot not finishing the task will not receive a time score for that trial.
- 10) A robot reaching the end without following the line a significant part of the time will not receive a time score. (this is a robot that appears to reach the end by accident, rather than following the line)
- 10) The path will be made without overlapping lines. It will be a clear unbroken line, with curves, sharp turns, and straight portions. Lines will not pass within 6 inches of another line.
- 11) Ranking is determined by the shortest time taken



# Linefollowing

Line Following Program for Robolab 2.5



Now the light forks and loops are compared to the yellow container- the value determined at the beginning by checking the value of the light sensor and subtracting 3.