

Tashal

(version 1, 16 August 2002)

Total Population 11,400 4,400 Workforce

Households: 2,280

								Avg pop/ Hshld
Unskilled Slave	0.00%	0	<u>Class Profile</u>	Workers	'Households'	Pop by Hshld	Hshld	
Skilled Slave	0.00%	0	Slave	0	0%	0	0%	
Animal Trainer	0.40%	18	Unguilded:	2,821	64%	1,427	63%	6,438 4.5
Beggar	4.00%	176	Guilded	832	19%	666	29%	3,328 5.0
Cartographer/Artist	0.50%	22	Military	462	10%	111	5%	776 7.0
Cook/Chef	1.50%	66	Clergy	176	4%	11	0%	264 25.0
Domestic Servant	8.00%	352	Nobility	110	2%	66	3%	594 9.0
Farm Labourer	0.00%	0						
Fisherman	6.00%	264		4,401	100%	2,280	100%	11,400
Goaler/Executioner	0.50%	22	<u>Age Profile</u>		% Working			
Hunter/Trapper	0.20%	9	0-7	20%	2,280	0%	0	
Jester/Fool	0.20%	9	8-12	10%	1,140	15%	171	
Longshoreman	1.60%	70	13-16	8%	912	30%	274	
Prostitute/Pimp	2.00%	88	17-60	57%	6,498	60%	3,899	
Ratter/Scavenger	1.10%	48	61+	5%	570	10%	57	
Scholar/Tutor	1.00%	44		100%	11,400		4,400	
Scribe	1.20%	53						
Semi-Skilled Workman	11.00%	484	Workforce		4,400	39%		
Teamster	1.50%	66	Dep. Spouses		2,599	23%		
Tenant Farmer/Yeoman	0.00%	0	Other dependents		3,762	33%		
Thatcher/Roofer	0.40%	18						
Toymaker	0.30%	13	<u>Guildhouses: (No/Size)</u>		67		392	
Unskilled Labourer	22.00%	968	1	3				
Woodcutter/Iceman	0.70%	31						
Freehold Farmer	0.00%	0						
Apothecary	0.20%	9	2	8				
Arcane Lore: Alchemist	0.20%	9						
Arcane Lore: Astrologer	0.20%	9						
Arcane Lore: Shek Pvar	0.20%	9						
Arcane Lore: Other	0.20%	9						
Chandler	0.50%	22						
Charcoaler	0.10%	4						
Clothier	1.50%	66	4	32				
Courtesan	0.50%	22	1	12				
Embalmer	0.30%	13	2	7				
Glassworker	0.10%	4	1	3				

Harper	0.40%	18			
Herald	0.40%	18	1	15	* - estimate
Hideworker	0.50%	22	2	12	
Innkeeper	1.50%	66	7	41	
Jeweller	0.30%	13	3	8	
Lexigrapher	0.40%	18	4	8	
Lia-Kavair	1.10%	48	1	45	* - estimate
Litigant	0.50%	22	3	12	
Locksmith	0.30%	13	2	5	
Mason	1.00%	44	2	23	
Mercantyle	1.00%	44	5	29	* - estimate
Metalsmith	1.00%	44	3	17	
Miller/Millwright	0.30%	13	1	5	
Miner	0.00%	0			
Ostler	0.80%	35	3	12	
Perfumer	0.40%	18	2	5	
Physician	0.30%	13	2	5	
Pilot	0.30%	13			
Potter	0.70%	31	3	10	
Salter	0.30%	13	3	11	
Seaman	1.00%	44			
Shipwright	0.40%	18	1	3	
Tentmaker	0.40%	18	1	5	
Thespian	0.40%	18	1	20	
Timberwright	0.30%	13	1	10	* - estimate
Weaponcrafter	0.30%	13	2	6	
Woodcrafter	0.60%	26	3	20	
Man-at-Arms	4.00%	176			
Mercenary	4.00%	176			
Archer/Sapper	2.00%	88			
Weaponsmaster	0.50%	22			
Free Gladiator	0.00%	0			
Priest	4.00%	176			
Bachelor Knight	1.50%	66			
Knight Bailiff	0.50%	22			
Enfoeffed Knight	0.00%	0			
Baron/Earl	0.50%	22			

100.00% 4,401

Aleath

(version 1, 16 August 2002)

Total Population 5,800 2,239 Workforce

Households: 1,160

Unskilled Slave	0.00%	0
Skilled Slave	0.00%	0
Animal Trainer	0.40%	9
Beggar	4.00%	90
Cartographer/Artist	0.50%	11
Cook/Chef	1.50%	34
Domestic Servant	8.00%	179
Farm Labourer	0.00%	0
Fisherman	6.00%	134
Goaler/Executioner	0.50%	11
Hunter/Trapper	0.20%	4
Jester/Fool	0.20%	4
Longshoreman	1.60%	36
Prostitute/Pimp	2.00%	45
Ratter/Scavenger	1.10%	25
Scholar/Tutor	1.00%	22
Scribe	1.20%	27
Semi-Skilled Workman	11.00%	246
Teamster	1.50%	34
Tenant Farmer/Yeoman	0.00%	0
Thatcher	0.40%	9
Toymaker	0.30%	7
Unskilled Labourer	22.00%	493
Woodcutter/Iceman	0.70%	16
Freehold Farmer	0.00%	0
Apothecary	0.20%	4
Arcane Lore: Alchemist	0.20%	4
Arcane Lore: Astrologer	0.20%	4
Arcane Lore: Shek Pvar	0.20%	4
Arcane Lore: Other	0.20%	4
Chandler	0.50%	11
Charcoaler	0.10%	2
Clothier	1.50%	34
Courtesan	0.50%	11
Embalmer	0.30%	7
Glassworker	0.10%	2

Class Profile

	Workers		'Households'		Pop by Hshld	Avg pop/ Hshld
Slave	0	0%	0	0%		
Unguilded:	1,436	64%	727	63%	3,278	4.5
Guilded	422	19%	338	29%	1,688	5.0
Military	236	11%	57	5%	396	7.0
Clergy	90	4%	5	0%	135	25.0
Nobility	56	3%	34	3%	302	9.0
	2,240	100%	1,160	100%	5,800	

Age Profile

	% Working		
0-7	20%	1,160	0
8-12	10%	580	87
13-16	8%	464	139
17-60	57%	3,306	1,984
61+	5%	290	29
		5,800	2,239

Workforce

Workforce	2,239	39%
Dep. Spouses	1,322	23%
Other dependents	1,914	33%

Guildhouses: (No/Size)

1	3	
1	3	
1	8	
2	9	
4	33	
1	13	
2	6	
1	2	
		68
		439

Harper	0.40%	9	1	15	* - estimate
Herald	0.40%	9	1	12	* - estimate
Hideworker	0.50%	11	2	12	
Innkeeper	1.50%	34	7	37	
Jeweller	0.30%	7	3	10	
Lexigrapher	0.40%	9	3	8	
Lia-Kavair	1.10%	25	1	25	* - estimate
Litigant	0.50%	11	3	17	
Locksmith	0.30%	7	1	3	
Mason	1.00%	22	3	22	
Mercantyle	1.00%	22	4	25	* - estimate
Metalsmith	1.00%	22	3	29	
Miller/Millwright	0.30%	7	1	8	
Miner	0.00%	0			
Ostler	0.80%	18	4	16	* - estimate
Perfumer	0.40%	9	2	7	
Physician	0.30%	7	2	4	
Pilot	0.30%	7	1	10	* - estimate
Potter	0.70%	16	3	14	
Salter	0.30%	7	1	7	
Seaman	1.00%	22	1	24	* - estimate
Shipwright	0.40%	9	1	14	
Tentmaker	0.40%	9	1	4	
Thespian	0.40%	9	1	20	* - estimate
Timberwright	0.30%	7	1	5	* - estimate
Weaponcrafter	0.30%	7	2	6	
Woodcrafter	0.60%	13	2	8	
Man-at-Arms	4.00%	90			
Mercenary	4.00%	90			
Archer/Sapper	2.00%	45			
Weaponsmaster	0.50%	11			
Free Gladiator	0.00%	0			
Priest	4.00%	90			
Bachelor Knight	1.50%	34			
Knight Bailiff	0.50%	11			
Enfoeffed Knight	0.00%	0			
Baron/Earl	0.50%	11			

100.00% 2240

Coranan

(version 1, 16 August 2002)

Total Population 12,500 4,825 Workforce

Households: 2,137 (adjusted for slaves)

Avg pop/

Unskilled Slave	10.00%	483
Skilled Slave	7.00%	338
Animal Trainer	0.40%	19
Beggar	4.00%	193
Cartographer/Artist	0.50%	24
Cook/Chef	1.00%	48
Domestic Servant	3.00%	145
Farm Labourer	0.00%	0
Fisherman	5.00%	241
Goaler/Executioner	0.50%	24
Hunter/Trapper	0.20%	10
Jester/Fool	0.20%	10
Longshoreman	1.60%	77
Prostitute/Pimp	2.00%	97
Ratter/Scavenger	1.10%	53
Scholar/Tutor	1.00%	48
Scribe	1.20%	58
Semi-Skilled Workman	5.00%	241
Teamster	1.50%	72
Tenant Farmer/Yeoman	0.00%	0
Thatcher/Roofer	0.40%	19
Toymaker	0.30%	14
Unskilled Labourer	11.00%	531
Woodcutter/Iceman	0.70%	34
Freehold Farmer	0.00%	0
Apothecary	0.20%	10
Arcane Lore: Alchemist	0.20%	10
Arcane Lore: Astrologer	0.20%	10
Arcane Lore: Shek Pvar	0.20%	10
Arcane Lore: Other	0.20%	10
Chandler	0.50%	24
Charcoaler	0.10%	5
Clothier	1.50%	72
Courtesan	0.50%	24
Embalmer	0.30%	14
Glassworker	0.10%	5
Harper	0.40%	19

Class Profile

Class Profile	Workforce	'Households'	Pop by Hshld	Hshld
Slave	821	17%	0	0%
Unguilded:	1,958	41%	1,132	53%
Guilded	906	19%	725	34%
Military	747	16%	149	7%
Clergy	193	4%	12	1%
Patricians	192	4%	119	6%
	4,817	100%	2,137	100%
			12,500	

Age Profile

Age Profile	% Working		
0-7	20%	2,500	0
8-12	10%	1,250	188
13-16	8%	1,000	300
17-60	57%	7,125	4,275
61+	5%	625	63
		12,500	4,825
Workforce		4,825	39%
Dep. Spouses		2,850	23%
Other dependents		4,125	33%

Guildhouses: (No/Size)

	3	6	89	548
	1	12		
	2	6		
	1	8		
	5	28		
	2	21		
	2	6		
	1	3		

Herald	0.40%	19	1	18 * - estimate
Hideworker	0.50%	24	2	15
Innkeeper	1.50%	72	10	64
Jeweller	0.30%	14	4	10
Lexigrapher	0.40%	19	2	4
Lia-Kavair	1.10%	53	2	60 * - estimate
Litigant	0.50%	24	4	11
Locksmith	0.30%	14	2	4
Mason	1.00%	48	2	6
Mercantylor	1.00%	48	6	46 * - estimate
Metalsmith	1.00%	48	5	21
Miller/Millwright	0.30%	14	1	7
Miner	0.00%	0		
Ostler	0.80%	39	7	28 * - estimate
Perfumer	0.40%	19	2	8
Physician	0.30%	14	4	12
Pilot	0.30%	14	1	10 * - estimate
Potter	0.70%	34	4	25
Salter	0.30%	14	1	15 * - estimate
Seaman	1.00%	48	1	24 * - estimate
Shipwright	0.40%	19	1	14
Tentmaker	0.40%	19	2	5
Thespian	0.40%	19		
Timberwright	0.30%	14	1	10 * - estimate
Weaponcrafter	0.30%	14	3	10
Woodcrafter	0.60%	29	4	31
Legionnaire	8.00%	386		
Man-at-Arms	3.50%	169		
Mercenary	1.50%	72		
Archer/Sapper	1.50%	72		
Weaponsmaster	0.50%	24		
Free Gladiator	0.50%	24		
Priest	4.00%	193		
Legionnaire Knight	1.50%	72		
Clanheads	0.50%	24		
Magistrate/Warden	0.50%	24		
Patrician	1.50%	72		

100.00% 4,817

Telen

(version 1, 16 August 2002)

Total Population 2,500 965 Workforce 'Households': 427 (adjusted for slaves)

Unskilled Slave	10.00%	97
Skilled Slave	7.00%	68
Animal Trainer	0.40%	4
Beggar	4.00%	39
Cartographer/Artist	0.50%	5
Cook/Chef	1.00%	10
Domestic Servant	3.00%	29
Farm Labourer	0.00%	0
Fisherman	5.00%	48
Goaler/Executioner	0.50%	5
Hunter/Trapper	0.20%	2
Jester/Fool	0.20%	2
Longshoreman	1.60%	15
Prostitute/Pimp	2.00%	19
Ratter/Scavenger	1.10%	11
Scholar/Tutor	1.00%	10
Scribe	1.20%	12
Semi-Skilled Workman	5.00%	48
Teamster	1.50%	14
Tenant Farmer/Yeoman	0.00%	0
Thatcher/Roofer	0.40%	4
Toymaker	0.30%	3
Unskilled Labourer	11.00%	106
Woodcutter/Iceman	0.70%	7
Freehold Farmer	0.00%	0
Apothecary	0.20%	2
Arcane Lore: Alchemist	0.20%	2
Arcane Lore: Astrologer	0.20%	2
Arcane Lore: Shek Pvar	0.20%	2
Arcane Lore: Other	0.20%	2
Chandler	0.50%	5
Charcoaler	0.10%	1
Clothier	1.50%	14
Courtesan	0.50%	5
Embalmer	0.30%	3
Glassworker	0.10%	1
Harper	0.40%	4

Class Profile	Workforce	'Households'		Pop by Hshld	Avg pop/ Hshld
Slave	165	17%	0	0%	
Unguilded:	393	40%	221	52%	1,086 4.9
Guilded	187	19%	150	35%	898 6.0
Military	149	15%	30	7%	238 8.0
Clergy	39	4%	3	1%	66 21.3
Patricians	38	4%	24	6%	212 9.0
	971	100%	427	100%	2,500

Age Profile	% Working	
0-7	20%	500 0%
8-12	10%	250 15%
13-16	8%	200 30%
17-60	57%	1,425 60%
61+	5%	125 10%
		2,500 965
Workforce		965 39%
Dep. Spouses		570 23%
Other dependents		825 33%

Guildhouses: (No/Size)	No	Size
	1	2
	1	6

Herald	0.40%	4		
Hideworker	0.50%	5		
Innkeeper	1.50%	14	4	42
Jeweller	0.30%	3	1	3
Lexigrapher	0.40%	4	1	3
Lia-Kavair	1.10%	11	1	10
Litigant	0.50%	5	2	8
Locksmith	0.30%	3	1	4
Mason	1.00%	10	3	13
Mercantylor	1.00%	10	3	13
Metalsmith	1.00%	10		
Miller/Millwright	0.30%	3		
Miner	0.00%	0		
Ostler	0.80%	8		
Perfumer	0.40%	4		
Physician	0.30%	3	1	2
Pilot	0.30%	3		
Potter	0.70%	7	1	5
Salter	0.30%	3		
Seaman	1.00%	10		
Shipwright	0.40%	4	1	8
Tentmaker	0.40%	4		
Thespian	0.40%	4		
Timberwright	0.30%	3		
Weaponcrafter	0.30%	3	1	7
Woodcrafter	0.60%	6	2	21
Legionnaire	8.00%	77		
Man-at-Arms	3.50%	34		
Mercenary	1.50%	14		
Archer/Sapper	1.50%	14		
Weaponsmaster	0.50%	5		
Free Gladiator	0.50%	5		
Priest	4.00%	39		
Legionnaire Knight	1.50%	14		
Clanheads	0.50%	5		
Magistrate/Warden	0.50%	5		
Patrician	1.50%	14		

100.00% 971