

# Goldilocks Two Bids

“Not too big, not too small, just right”

2H, 2S: 8/9/10-13, 6+ in **M**. If 9 HCP and only six in **M**, AKQ in suit or KQ in suit & an outside ace. Otherwise if 8/9 HCP, 7+ in **M** and some defensive values.

[Goldilock Responses]

new suit: natural, F, 5+ in suit or if 3**m** mild GI in **M** and values/length in **m**. After opener's rebid, 3**M** rebid by responder GI but NF. Over 3**m** opener bids 4**m** if would accept mild GI in **M** and has at least two cards in **m**; now 4**M** shows GI hand, and other bids are cuebids with GF and length in **m**. 2**M**-3**m**-4**M** shows good extras but short in **m**. Other than 2**M**-3**m**-4**m** and 2**M**-3**m**-4**M** as just described, all other bids are very natural.

Example: 2H-2S-3S(raise)-4C(cuebid for Ss)-etc.

2NT: asks, see next.

3**M**: mild GI (use 2NT if good GI), but use 3**m** if concentrated values in **m**.

3NT, 4**M**: to play

jump suits: splinters, slam interest.

4NT: RKCB.

[2NT asks]

After 2**M**-2NT:

3C: promises singleton or void in some suit, neither 4 in **OM** or maximum with 4+ in a minor. After 3C:

- 3D GF re-ask, 3H showing singleton **OM**, 3S singleton C, 3NT and above natural with short D. After 3H or 3S singleton showing bid cheapest suit bid asks for four card minor, 4**M** show 7+ **M** and no four card minor, other free bid (3NT, short suit etc.) showing 6-3-3-1.

e.g. after 2H-2NT-3C-3D-3H(sing. S)-3S-?, 3NT=1-6-3-3,

4**m**=6+Hs & 4 in **m**, 4**M**=7+Hs.

- 3**M** asks opener to pass if minimum.
- 3**OM** asks opener to bid **OM** with 3 in **OM** & minimum, cuebid with 3 in **OM** & maximum, or otherwise bid 3NT or **M**.

3D: no singleton or void, 6 in **M**. Except for 3**OM**, 3**M** etc. as over 3C.

3**OM** re-ask, GF unless responder passes opener's rebid:

After 2H-2NT-3D-3S:

3NT: 9/10-11. 4C asks, 4D=3Ds, 4H=3Cs, 4S=3Ss.

- 4**m**: 12-13, 3 in **m**.
- 4**H**: 3Ss, 12-13.
- After 2S-2NT-3D-3H:
- 3**S**: minimum, not 3Hs.
- 3**NT**: maximum, not 3Hs.
- 4**m**: cuebid with 3Hs, extras.
- 4**H**: 3Hs, no desire to cuebid.
- After 2S-2NT-3D-3H-3S or 3NT-4C asks: 4D=3Ds, 4H=3Cs.
- 3**H**: 6+ in **M**, 4 in **OM**.
- 3**S**: 6+ in **M**, 4Cs, maximum. 4C sets Cs as trump, other bids for **M**.
- 3**NT**: 6+ in **M**, 4Ds, maximum. 4Ds set Ds as trump, other bids for **M**.
- 4**X**: 6-5 two suiter, likely minimum (or would have open 1**M**).
- 4**M**: 7-2-2-2 shape.

Note after 3C or 3D response and re-ask, 4NT is always RKCB for **M**, and cuebids imply support for **M**.

When playing Double Roman Keycard Blackwood, it is on if opener has shown a 6-4 or better two suiter, or if has shown a 6-3-2-2, with the 3 card suit the second suit.

[Goldilocks 2**M** in competition]

Over double:

- Responder redoubles with values looking to double opponents, or passes first, then double to show optional double (more balanced hand type).
- Suit bids are transfers showing lead directional values or length in suit above (e.g. 2H=Db1=3C shows diamonds or lead directional diamond values), with 2NT showing suit just above opening bid (e.g. 2H-Double-2NT shows Ss or lead directional Ss).
- Suit below 3 of **M** is GI in **M**.
- Jump bids are fit showing and lead directional.
- 3**M**, 3NT is to play.

Over suit and NT bids:

- Double for penalty, except if a suit bid just below 3**M** – then double is GI in **M**. (e.g. 2S-3H-Double).
- Transfer bids if suit overcall below 3**M**. A suit transfers to the suit above it, with the suit below 3**M** showing a GI in **M**; an immediate bid of 3**M** is just to play. Suits transferred to may be natural or just lead directional values.
- New suits above 3**M** or below 3**M** after a NT overcall are intended as natural and forcing, but are often just lead directional.
- 3**M**, 3NT to play.
- 2NT if available transfers to Cs.

- Jump bids are lead directional and fit showing.

[Goldilocks can't bear it double]

If responder raises **M** directly or makes a GI in **M** and the opponents bid **OM** then a direct double of **OM** by opener at the second turn to bid shows a hand with a strong ratio of offense to defense outside of **M**.

Examples:

|  |   |
|--|---|
| 2H-Pass-4H-4S-Double:<br>except perhaps in Hs. | Little or no defense to 4Ss               |
| 2S-Pass-3S-4H-Double:                          | Can't bear it for Hs.                     |
| 2H-2S-3D-4S-Double:<br>can't bear it.          | 2NT invited in Hs, Double is              |
| 2S-Double-3H-4H-Double:                        | 3H was GI in Ss. Double is can't bear it. |

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